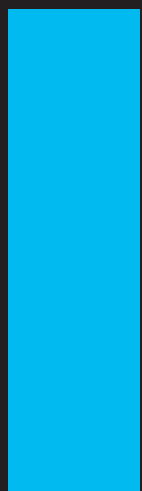


cosmoludo™  
simple rules, infinite moves





**Smart entertainment for the family !**





# About us



Cosmoludo is a French board game publishing company, specializing in accessible abstract strategy games, created in 2020 by Tom Delahaye.

Specialization in abstract games doesn't mean we only target abstract game lovers, our mission is in fact to open the access to that universe to a wider audience by offering a smart and universal publishing line. Whether you are a strategy expert or a beginner, anyone who likes to give their brain a little workout will definitely find a great pleasure discovering our games.

Our range available for distribution includes 6 games for 2 players, with an average time play of 15 minutes and different difficulties levels. A delicious way to stimulate your brain while having fun.

Plastic free and colorblind friendly, the graphics and production of our games have been meticulously thought out. From sight to touch, every detail counts to offer the players the best game experience.

Simplicity, depth and style are key.

## Our Strengths

- ✓ Simple, intuitive rules
- ✓ Quick games (15 min)
- ✓ Modern design
- ✓ Universal games
- ✓ Endless learning curve
- ✓ 100% replayability
- ✓ Huge depth
- ✓ Ergonomic boxes
- ✓ Plastic free
- ✓ Competitively priced
- ✓ Cross-generational
- ✓ Collectible

### Our creators



**Bruno Cathala**

One of the most prolific game creator of his time. If game design was a science, we would call him a Doctor. We are very proud to include the Kamon in our collection.



**Jérémy Partinico**

Chess teacher and riddles inventor, this talented creator from Toulouse never fails to surprise us! Already two games together and more projects in the pipeline.



**Claude Leroy**

The creator of a thousand and one game. The inventor of the infamous Gygès. A living legend in the world of abstract games. He was part of Cosmoludo's story since the very first day.

### Our partners

Our games are currently available in 9 languages and we are proud to work in partnership with trustworthy distributors in many countries including France, Germany, Austria, Switzerland, Canada, Portugal, Benelux, Poland, Slovenia and Czech Republic.



## Let's refresh the concept of abstract games together

All our games are designed around pure mechanisms, in a minimalistic way without thematics, which means no classification is needed. Each Cosmoludo game is unique while being part of the same collection.

In this way, we can consider each of our games as an "evergreen" product that won't be forgotten in a sea of fleeting trends, on the contrary it will establish itself as a benchmark over the long term.

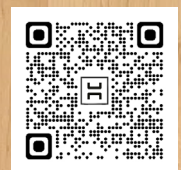
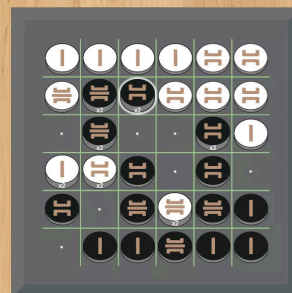
This is the reason why, we aim to launch one new game every year, to ensure each release will give an extra focus on the whole range and strengthen our brand image. We are confident that our games will bring satisfaction and smart entertainment to players worldwide, for that reason, we are looking for long term partnerships with distributors and shops sharing our vision.

Join us on this playful journey!

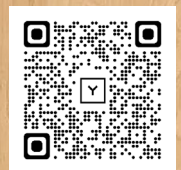
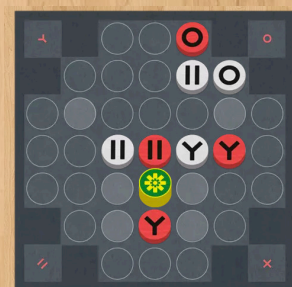


### Also available on BGA

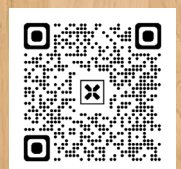
To increase the visibility of our brand and reach a broader audience, we have recently developed some of our games on the Board Game Arena platform. The objective is to give anyone the opportunity to try and feel the sensations of our games before buying it. It's also an efficient support to build a fan base and promote our brand through live streaming, reviews or online tournaments. So far, the feedback from our current partners is very successful.



HOKITO



YOXII



OXONO



# OXONO™



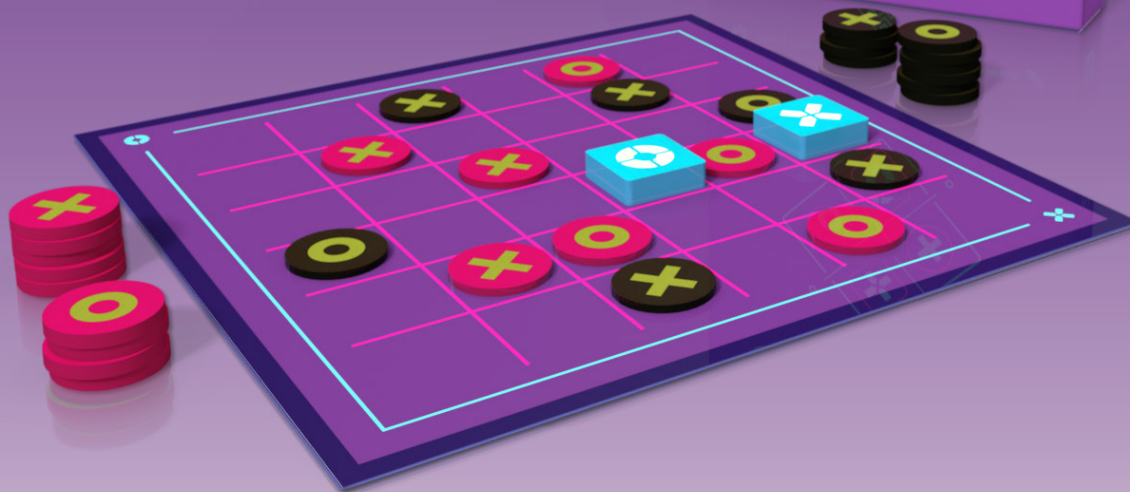
Jérémy Partinico

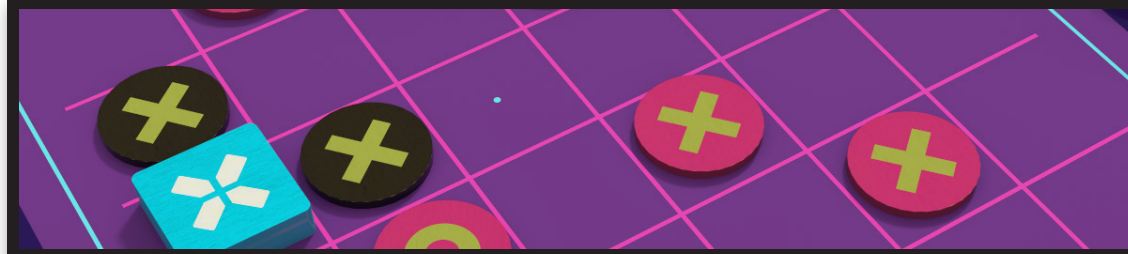


Tom Delahaye



- ✓ Alignment
- ✓ Super smart
- ✓ Super simple
- ✓ Super fast
- ✓ Super addictive





**Creator**  
Jérémy Partinico  
**Illustrator**  
Tom Delahaye

**Use your opponent's pieces to achieve a master stroke in this simple and fearsome alignment game where diagonals don't exist.**

**OXONO**



Difficulty

Line up 4 pieces of the same colour or the same symbol. No diagonals, no blocking. Move an X or O totem and place a piece of the same symbol right next to it. Read between the lines to get the one move ahead that will make all the difference. Very simple, very smart and very addictive!



### Strengths of the game

- Simple and intuitive rules
- 2 victory conditions
- Quick games
- Strategic and fun
- Infinite replayability
- Observation
- Anticipation
- Interaction

### Content

- 1 magnetic box
- 1 board with 36 squares
- 16 wooden pawns (pink)
- 16 wooden pawns (black)
- 2 totems
- 1 rulebook



### How to play ?

Be the first player to line up 4 pieces of your colour or 4 pieces of the same symbol orthogonally. At each turn, you take 2 actions: move a totem of your choice (X or O) as many squares as you like, but always in the same row (horizontally or vertically), then place one of your pieces

with the same symbol as the totem played, on a free square orthogonally around the totem's new position. You can only move a totem if you still have pieces of the same symbol in reserve, otherwise you will be forced to play the other totem. The most original aspect of Oxono is when a

totem is completely surrounded. You can then play the totem over the surrounding pieces, and if you land on another encircled square, you can place your piece anywhere on the board. Note that you can use your opponent's colour to win by aligning symbols. The turnarounds are surprising

for a game that lasts only 15 minutes and the replayability is maximum. The game feeling is very satisfying and the desire for revenge is immediate.

### Technical data :

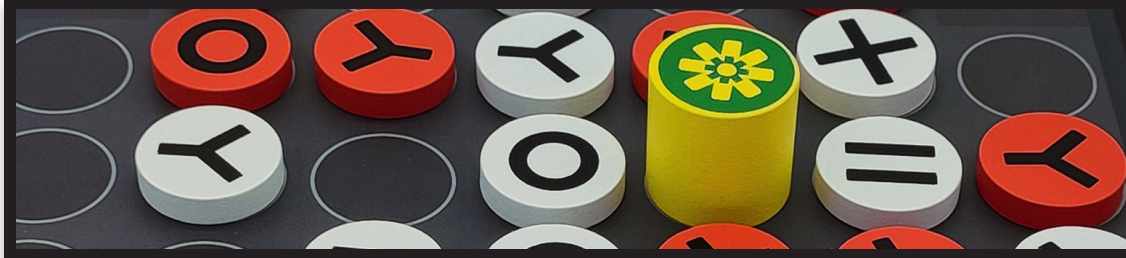
Rules in : French, English, German, Dutch, Italian, Spanish, Portuguese, Polish, Czech

Dimensions : 270x180x40mm  
Weight : 500g  
Packing : 6/carton

EAN : 3770015431058  
Manufacture : China



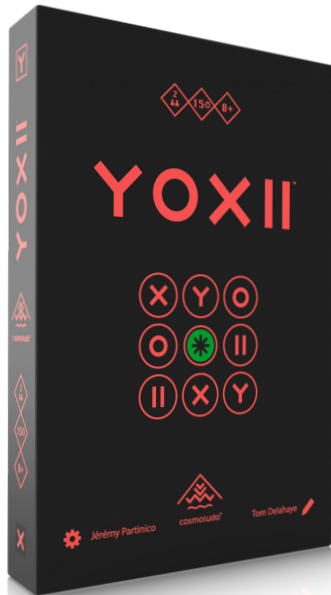




**Creator**  
Jérémy Partinico  
**Illustrator**  
Tom Delahaye

Discover a powerful and accessible game, somewhere between the universe of Chess and Go.

# YOXII



Difficulty ■ ■ ■

Move the totem to foil your opponent's plans and trap them at the right time. You'll quickly learn how to find a plan of attack and to defend yourself in this remarkable game full of turnarounds and unexpeted ways out.

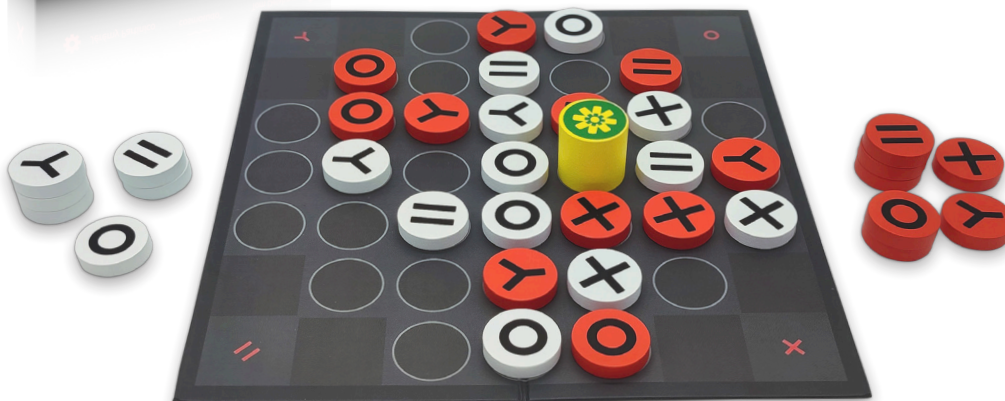


### Strengths of the game

- Simple and intuitive rules
- Intense gameplay
- Innovative mechanic
- Endless learning curve
- Observation
- Anticipation
- Interaction
- 100% replayability

### Content

- 1 magnetic box
- 1 board with 37 squares
- 18 wooden pawns (white)
- 18 wooden pawns (red)
- 1 totem
- 1 rulebook



### How to play ?

At each turn players move the totem on a square available around its position, then place one of their pieces on an available square around the new position of the totem. The pieces are divided into 4 values : O is worth 1 point

, Y is worth 3 points and X is worth 4 points. The player with the most points when the totem is completely surrounded and immobilised, wins the game. Note that players can jump over the pieces of their colour and build paths to create situations

that favour their gameplay. In this game, everyone will find their own style, strengths and tactics. Each game is unique, and the rules take only two minutes to learn. The intensity of the gameplay can either be easy or really deep, depending on

the level and experience of the players. Dive into Yoxii to sharpen your skills of anticipation and observation. Build a million of combinations to bring the totem to its final position and win the game.

### Technical data :

Rules in : French, English, German, Dutch, Italian, Spanish, Portuguese, Polish, Czech

Dimensions : 270x180x40mm  
Weight : 500g  
Packing : 6/carton

EAN : 3770015431041  
Manufacture : China

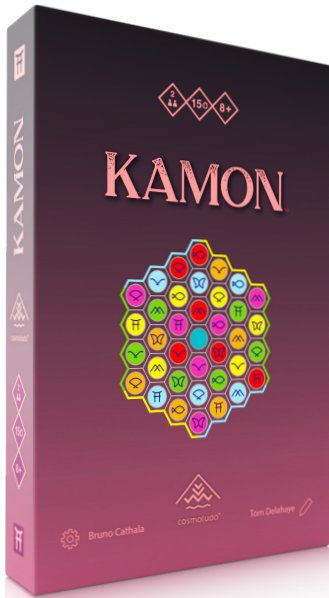




**Creator**  
Bruno Cathala  
**Illustrator**  
Tom Delahaye

**Use symbols and colours as a guide to play your hexagons and avoid the traps set by your opponent.**

# KAMON



Difficulty ■ ■ ■

To win, connect two edges of the board with the same colour, circle or block your opponent. Develop your strategy within the constraints of the Kamons.



## Strengths of the game

- Renewable board
- 3 victory conditions
- Strategic and fun
- Colourful design
- Easy to learn and play
- Quick and intense
- Ergonomic

## Content

- 1 magnetic box
- 1 reconfigurable board
- 18 wooden pawns (black)
- 18 wooden pawns (white)
- 1 wooden pawn (gold)
- 37 Kamon tokens
- 1 rulebook

## How to play ?

There are 3 possible ways to win the game. Be the first to connect 2 edges of the board with the same colour, create a loop with your hexagons or force your opponent to play on a Kamon that is no longer

available. The player with the black hexagons starts on one of the squares at the edge of the board apart from the 6 corners (bicolour). The other player then places a white hexagon either on a square with a Kamon of the

same colour, or a square with a Kamon of the same symbol as the one previously played by the opponent. With each move, the golden hexagon is placed on top of the last played hexagon to remind the opponent what will

be the constraints to follow for the next move. The first player to complete one of the 3 winning conditions wins the game!

## Technical data :

Rules in : *French, English, German, Dutch, Italian, Spanish, Portuguese, Polish, Czech*

Dimensions : 270x180x40mm  
Weight : 500g  
Packing : 6/carton

EAN : 3770015431034  
Manufacture : China







**Creator**  
Claude Leroy  
**Illustrator**  
Tom Delahaye

**A pure and intense strategy game where you take your opponent's towers in order to increase your own strenght.**



Difficulty ■ ■ ■

Build towers to collect as many points as you can. Create bridges and paths to reach your goals. When a tower gets high enough, block the road of your opponent to save it.



# HOKITO



## Strengths of the game

- Simple rules
- Powerful mechanisms
- Dynamic sequences and lightning-fast turnarounds
- Unlimited strategic possibilities
- Intense until the very last move
- Instantly strategic
- Anticipation
- Observation

## Content

- 1 magnetic box
- 1 board with 36 squares
- 18 wooden pawns (white)
- 18 wooden pawns (black)
- 1 rulebook

## How to play ?

To win, obtain the highest score with the stacks under your control. Moves are made from 1 to 3 squares depending on the value of the single pawn or the top pawn of the stack you are moving. You can only move

a stack if you have control of it (with a pawn of your colour on top). In Hokito, take note that single pawns can only be stacked on other single pawns, and stacks (at least 2 stacked pawns) can only go on top of other stacks.

To score, you will multiply the amount of pawns in your towers by the value (1, 2 or 3) according to the top pawn. Sometimes, the highest towers are not always the best. Skip over the empty spaces and change direction only on the

occupied squares. The more the game evolves, the more empty squares there will be and rarer the paths to be taken become. Keep your eyes open... and you'll go far and high!

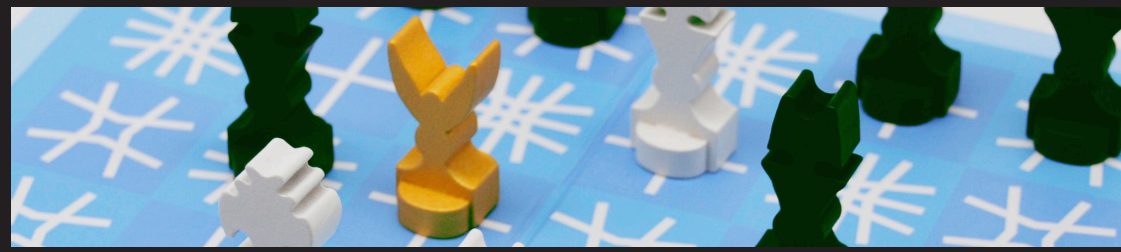
## Technical data :

Rules in : *French, English, German, Dutch, Italian, Spanish, Portuguese, Polish, Czech*

Dimensions : 270x180x40mm  
Weight : 500g  
Packing : 6/carton

EAN : 3770015431003  
Manufacture : China





**Creator**  
Claude Leroy  
**Illustrator**  
Tom Delahaye

**A virtuous strategy game where getting captured can sometimes prove to be the best plan of attack.**

# MANA



Difficulty ■ ■ ■

At each turn, the Mana-bird prevents you from playing some pieces. It is up to you to choose the routes of your Rôlins to defeat the opponent's Daimio and win the game.



## Strengths of the game

- Refined wooden material
- Strategic thinking
- Various combinations
- Variant for advanced players
- Reintroducing captured pieces
- Anticipation / Observation
- Depth

## Content

- 1 magnetic box
- 1 board with 36 squares
- 1 Mana-bird (gold)
- 11 wooden pieces (white)
- 11 wooden pieces (black)
- 1 rulebook



## How to play ?

To win the game, you will have to capture your opponent's Daïmio. All the pieces, except the Mana-bird can move to 1, 2 or 3 squares depending on the square they start from. You will always have to play one of your

pieces that stands on a square with the same symbol as the one occupied by the Mana-bird. If none of your pieces occupies a square with the same symbol as the Mana-bird, you can either, play any of your pieces,

or reintroduce a captured Rôlin onto any free square on the board. Losing a piece at Mana can paradoxically often turn into an advantage. So before capturing one, think twice. In this virtuous strategy game, you

will play both against and with your opponent for your strategy to succeed. Enjoy giving your brain a little workout with this real classic.

## Technical data :

Rules in : French, English, German, Dutch, Italian, Spanish, Portuguese, Polish, Czech

Dimensions : 270x180x40mm  
Weight : 500g  
Packing : 6/carton

EAN : 3770015431010  
Manufacture : China







**Creator**  
Claude Leroy  
**Illustrator**  
Tom Delahaye

Experience the enjoyment of the simplest of all abstract strategy games.

# PANTAREÏ



Difficulty ■ ■ ■

Tame the big snake. The more the game progresses, the more your choices are limited. Stack and swap your scales to find the right angle of attack.



## Strengths of the game

- Minimalist design
- Easy to learn
- Portable
- Fast and intense
- Strategic thinking
- Increasing learning curve
- Cross-generational
- Anticipation
- Observation

## Content

- 1 magnetic box
- 1 wooden pawn (gold)
- 9 wooden pawns (white)
- 9 wooden pawns (black)
- 1 rulebook



## How to play ?

To win the game, be the first player to add the 7th scale onto a stack. Move your scales on the snake's body depending on their markings (1, 2 or 3). When you control a stack (with a scale of your colour at the top) you can

either, move only the highest scale, or the two top scales together. Instead of moving you can swap your scales and stacks of scales together. Be careful, you can't swap directly if your opponent has just done so. To

move the golden scale, you will have to stack it first. The more the stacks increase in size, the closer to the end of the game you get, as fewer moves can be made. Pantareï is a very simple abstract game, very fast paced

and very, very tricky! Take a walk on the wild side of abstraction and have fun thinking ahead.

## Technical data :

Rules in : French, English, German, Dutch, Italian, Spanish, Portuguese, Polish, Czech

Dimensions : 270x180x40mm  
Weight : 500g  
Packing : 6/carton

EAN : 3770015431027  
Manufacture : China





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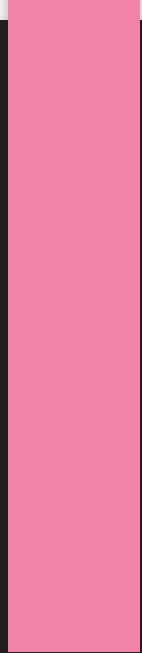
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